subtle - Bug #200

Key chains act weird

05/09/2011 04:36 PM - Christoph Kappel

Status:	Fixed		**Start date:**	
Priority:	Urgent		**Due date:**	
Assignee:	Christoph Kappel		**% Done:**	100%
Category:	Bugfix		**Estimated time:**	0.00 hour
Target version:				

Description

Key chains don't reset grabs once a chain was successfully executed.

```
crshd> when i press 'W-t z' nothing happens, but when i hit 'm' after that, mutt opens (which is b
ound to 'W-u m')
```

Related issues:

Has duplicate Bug #204: Multiple grabs with the same key	**Rejected**	**05/13/2011**

History

#1 - 05/09/2011 05:37 PM - Christian Brassat

- File subtle.rb added

When a window is focused, all chains execute successfully. The problem exists when there is no focused window. According to the keychains panel item, the chain **starts** (in my case "W-t" or "W-u") but then everything locks up, and the chain cannot be completed. I have to click the mouse somewhere to "escape" the locked chain before I am able to use my keyboard again.

#2 - 05/13/2011 10:35 PM - Christoph Kappel

- Status changed from Unconfirmed to Fixed

Applied in changeset 8c94b0bfcceb.

#3 - 06/14/2011 07:52 PM - Christoph Kappel

- Status changed from Fixed to Unconfirmed

Grabs still act weird, when you add two grabs like this:

```
grab "A-r t", lambda { p "A-r t" }
grab "A-m t", lambda { p "A-m t" }
```

In this case the same lambda will be called.

#4 - 08/18/2011 01:28 PM - Christoph Kappel

- Target version changed from Nu to 28

#5 - 08/18/2011 01:30 PM - Christoph Kappel

- Target version changed from 28 to Xi

#6 - 11/08/2011 04:53 PM - Christoph Kappel

- Target version deleted (Xi)

- % Done changed from 100 to 30

#7 - 12/21/2017 03:24 PM - Christoph Kappel

- Status changed from Unconfirmed to Fixed

- % Done changed from 30 to 100

Applied in changeset 8c94b0bfcceb.

Files

subtle.rb	22.5 KB	05/09/2011	Christian Brassat